

# A software framework for computing Newton polytopes of resultants and (reduced) discriminants\*

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## Abstract

We present a new software for computing Newton polytopes of resultant and discriminant polynomials. We illustrate its use with a number of examples.

## 1 Introduction

We work with Laurent polynomials having fixed support sets  $A_i \subset \mathbb{Z}^n$  in  $n$  unknowns  $x = (x_1, x_2, \dots, x_n)$  over an algebraically closed field  $K$  i.e.  $f_i(x) = \sum_{a \in A_i} c_{i,a} x^a$ ,  $c_{i,a} \neq 0$ . The *Newton polytope* of a polynomial  $f$ , denoted by  $N(f)$ , is the convex hull of its support set.

**Sparse resultant.** Sparse, or toric, resultants, or simply resultants, study systems such as:

$$f_0(x) = f_1(x) = \dots = f_n(x) = 0. \quad (1)$$

Let  $A_0, \dots, A_n \subset \mathbb{Z}^n$  be the respective supports, assuming they form an essential family [Stu94, Sec.1]. Polynomials  $f_0(x), \dots, f_n(x)$  are defined on the  $A_i$ 's with symbolic coefficients  $c_{i,a}$ ,  $i = 0, \dots, n$ ,  $a \in A_i$ . Given  $A_0, \dots, A_n$  we define the *sparse resultant* of system (1) to be the unique (up to sign) irreducible integer polynomial  $\mathcal{R}_{A_0, \dots, A_n}$  in the  $c_{i,a}$ , which vanishes iff (1) has a solution in  $(K^*)^n$ . The sparse resultant has  $\sum_{i=0}^n |A_i|$  variables, however the intrinsic dimension of its Newton polytope, called *resultant polytope*, is [GKZ94]:  $\dim(N(\mathcal{R})) = \sum_{i=0}^n |A_i| - 2n - 1$ .

**A-discriminant.** Let  $A$  be a subset of  $\mathbb{Z}^n$  s.t. it generates  $\mathbb{Z}^n$  as an affine lattice and  $f = \sum_{a \in A} c_a x^a$  be a generic polynomial w.r.t.  $A$ , i.e. with generic coefficients  $c_a \neq 0$ . The *A-discriminant* is the unique (up to sign) irreducible integer polynomial  $\Delta_A$  in the unknowns  $c_a$  which vanishes iff  $f$  has a multiple root in  $(K^*)^n$ , namely

$$\exists x^* \in (K^*)^n \quad \text{s.t.} \quad f(x^*) = \frac{\partial f}{\partial x_1}(x^*) = \dots = \frac{\partial f}{\partial x_n}(x^*) = 0. \quad (2)$$

$\Delta_A$  is homogeneous, and quasi-homogeneous relative to the weight defined by any vector in the rowspan of the  $(n+1) \times m$ ,  $m = |A| > n+1$ , integer matrix (also called  $A$  by abuse of notation) whose first row consists of ones, and whose columns are  $(1, a)$ ,  $a \in A$ . The intrinsic dimension of its Newton polytope, called *discriminant polytope*, is therefore  $|A| - n - 1$ .

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**The Cayley trick.** Given pointsets  $A_0, \dots, A_n \subset \mathbb{Z}^n$ , we define the pointset

$$\mathcal{A} := \bigcup_{i=0}^n (A_i \times \{e_i\}) \subset \mathbb{Z}^{2n}, \quad (3)$$

where  $e_0, \dots, e_n$  form an affine basis of  $\mathbb{R}^{2n}$ :  $e_0 = (0, \dots, 0)$ ,  $e_i = (0, \dots, 0, 1, 0, \dots, 0)$ ,  $i = 1, \dots, n$ . The regular tight mixed subdivisions of Minkowski sum  $A_0 + \dots + A_n$  are in bijection with the regular triangulations of  $\mathcal{A}$ .

## 2 Algorithms for resultant and (reduced) discriminant polytopes

Our software `ResPol` computes (projections of) resultant polytopes, and (reduced) discriminant polytopes. It is written in C++, uses the CGAL library<sup>1</sup>, principally the experimental CGAL package `triangulation`, and is publicly available at <http://respol.sourceforge.net>. It offers binary files for 32 and 64-bit Linux systems. To compile `ResPol`, e.g. on other architectures, one may consult the README file available with our distribution, once CGAL is installed.

**Resultant polytope.** An output-sensitive algorithm and an implementation for the resultant polytope are presented in [EFKP12]. Its complexity is polynomial in the number of polytope vertices and the number of full-dimensional cells in the triangulation of the polytope constructed by the algorithm. The method defines a *vertex oracle* which, given direction  $c \in \mathbb{R}^{|\mathcal{A}|}$ , computes vertex  $v \in N(\mathcal{R})$  s.t.  $c^T v$  is maximized. The oracle is implemented by computing a regular triangulation of the Cayley set  $\mathcal{A}$ . Then  $v$  equals the exponent  $\rho$  of the extreme monomial in [Stu94, Thm.2.1]. Using the oracle, the entire polytope can be reconstructed: Initialize with the convex hull of a sufficient number of vertices for the hull to be full-dimensional. Given a convex polytope,  $c$  is the outer normal to a facet  $F$ . The method either finds a new vertex and removes  $F$  (and possibly other facets), or a vertex on the hyperplane of  $F$ , which confirms that  $F$  is valid, so is never tested again. One reconstruction method is implemented in [Hug06] given a vertex oracle. Our implementation is optimized for vertex oracles that compute triangulations.

**Example 1.** Let  $A_0 = \{0, 1, 3\}$  and  $A_1 = \{0, 3, 4\}$  and consider two generic, relative to these supports, univariate  $f_0 = a_0 + a_1x + a_2x^3$ ,  $f_1 = b_0 + b_1x^3 + b_2x^4$ . Their resultant is the Sylvester resultant of  $f_0, f_1$ . To compute its polytope, prepare text file `file.txt`:

```

1                dimension of the input supports A0, A1
3 3 |           cardinalities of the Ai's, "|" implies no projection
[[0], [1], [3], [0], [3], [4]] joint list of all support points
```

The third line contains the points of  $A_0$  followed by those of  $A_1$ . Running command `./res_enum_d < file.txt`, the set of the resultant polytope vertices:  $(0, 3, 1, 1, 2, 0)$ ,  $(0, 0, 4, 3, 0, 0)$ ,  $(3, 0, 1, 0, 3, 0)$ ,  $(4, 0, 0, 0, 0, 3)$ ,  $(0, 4, 0, 1, 0, 2)$ ,  $(3, 1, 0, 0, 1, 2)$ , are written in the standard output. If “3 3 | 0 3” was used as second line then the result would be the orthogonal projection of the resultant polytope in the first and fourth coordinate (counting starts at 0).

**Discriminant polytope.** We extend `ResPol` to compute (reduced) discriminant polytopes following two approaches. The first focuses on reduced discriminants. By employing the Horn-Kapranov parameterization, the problem is reduced to implicitization. The Newton polytope of the implicit equation of the parameterization, or implicit polytope, is computed as the projection of a resultant polytope [EKKB13] and it contains (a translate of) the reduced discriminant polytope. This approach is discussed below.

The second approach defines vertex oracles for the discriminant polytope and uses `Beneath-Beyond`. There are several procedures to get a vertex oracle. In [Rin13] is given a procedure and

<sup>1</sup>CGAL: Computational Geometry Algorithms Library. <http://www.cgal.org>.

an implementation (`tropli`) for such an oracle using tropical geometry: `tropli`, given direction  $c \in \mathbb{R}^{|A|}$ , computes a vertex  $v \in N(\Delta_A)$  s.t.  $c^T v$  is minimized. `ResPol` can use this oracle to reconstruct the discriminant polytope. One can also define a vertex oracle using the  $\eta$ -vectors from [GKZ94, ch.11], Such an oracle involves the computation of (normalized) volumes of lower dimensional simplices, and has not yet been implemented in `ResPol`.

Regarding the first approach, given  $A$ , let  $B = (b_{ij}) \in \mathbb{Z}^{n \times (m-n-1)}$  be a matrix whose column vectors are a basis of the integer kernel of  $A$ . Then  $B$  is of full rank. We assume that its maximal minors have unit gcd (i.e. the rows generate  $\mathbb{Z}^{m-n-1}$ ). Since the first row of  $A$  equals  $(1, \dots, 1)$ , the columns of  $B$  add up to 0. Set  $d = m - n - 1$ . Let  $y_1, \dots, y_d$  be homogenous parameters and set  $y_1 = 1$  so as to dehomogenize the parameterization. We denote by  $l_i, i = 1, \dots, m$  the inner product of the  $i$ -th row of  $B$  and the parameter vector  $(1, y_2, \dots, y_d)$ :  $l_i := \sum_{j=1}^d b_{ij} y_j$ . The  $l_i$  correspond bijectively to the coefficients  $c_a, a \in A$  of  $f$  and are thus the discriminant variables. The, so called, Horn-Kapranov parametrization [GKZ94, Kap91], is defined as:

$$x_j = \prod_{i=1}^m l_i^{b_{ij}}, \quad j = 1, 2, \dots, d. \quad (4)$$

The implicit equation of (the closure of) its image is a polynomial  $\Delta_B$  in  $x := (x_1, \dots, x_d)$ , called the *reduced discriminant*, which is the dehomogenized version of  $\Delta_A$ ; it is obtained from  $\Delta_A$  by specializing some  $n + 1$  of its variables so as to remove the  $n + 1$  quasi-homogeneities. It follows that  $N(\Delta_B)$  is the projection of  $N(\Delta_A)$  in a space of dimension equal to its intrinsic dimension and retains the combinatorial structure of  $N(\Delta_A)$ .

**Example 2.** Let  $A = \{0, 1, 2, 3, 4\}$  and  $f = c_0 + c_1 t^1 + c_2 t^2 + c_3 t^3 + c_4 t^4$  be a generic quartic.

$$A = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 2 & 3 & 4 \end{pmatrix}, \quad B = \begin{pmatrix} 3 & 2 & 1 \\ -4 & -3 & -2 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}.$$

Here  $m = 5, n = 1, d = 3$  and  $l_1 = 3 + 2y_2 + y_3, l_2 = -4 - 3y_2 - 2y_3, l_3 = y_3, l_4 = y_2, l_5 = 1$ , and the Horn-Kapranov parameterization is:

$$x_1 = \frac{(3 + 2y_2 + y_3)^3}{(-4 - 3y_2 - 2y_3)^4}, \quad x_2 = \frac{(3 + 2y_2 + y_3)^2 y_2}{(-4 - 3y_2 - 2y_3)^3}, \quad x_3 = \frac{(3 + 2y_2 + y_3) y_3}{(-4 - 3y_2 - 2y_3)^2}. \quad (5)$$

We prefer to have rational parameterizations with a single monomial in the denominator because this facilitates the computation of the implicit polytope. We introduce a new parameter  $y_4$  expressing the common denominator in (5) and obtain the parameterization

$$x_1 = \frac{(3 + 2y_2 + y_3)^3}{y_4^4}, \quad x_2 = \frac{(3 + 2y_2 + y_3)^2 y_2}{y_4^3}, \quad x_3 = \frac{(3 + 2y_2 + y_3) y_3}{y_4^2}, \quad y_4 = -4 - 3y_2 - 2y_3,$$

from which we define the polynomials

$$F_0 := x_1 y_4^4 - (3 + 2y_2 + y_3)^3, \quad F_1 := x_2 y_4^3 - (3 + 2y_2 + y_3)^2 y_2, \\ F_2 := x_3 y_4^2 - (3 + 2y_2 + y_3) y_3, \quad F_3 := y_4 + 4 + 3y_2 + 2y_3,$$

whose supports are given as input to `ResPol`. The above procedure is demonstrated in the Maple file `horn_example2.mw` available with our distribution. Then, we prepare the input file `txt`:

```
3
11 7 4 4 | 0 11 18
[[0, 0, 4], [0, 0, 0], [1, 0, 0], [0, 1, 0], [2, 0, 0], [1, 1, 0], [0, 2, 0],
 [3, 0, 0], [2, 1, 0], [1, 2, 0], [0, 3, 0], [0, 0, 3], [1, 0, 0], [2, 0, 0],
 [1, 1, 0], [3, 0, 0], [2, 1, 0], [1, 2, 0], [0, 0, 2], [0, 1, 0], [1, 1, 0],
 [0, 2, 0], [0, 0, 1], [0, 0, 0], [1, 0, 0], [0, 1, 0]]
```

The second line after ‘|’ instructs `ResPol` to project to the space defined by  $x_1, x_2, x_3$ . Executing `./res_enum_d < file.txt`, we obtain the vertices  $(0, 0, 12)$ ,  $(0, 8, 0)$ ,  $(6, 0, 0)$ ,  $(0, 0, 0)$  in the standard output. They define a polytope containing a translate of  $N(\Delta_B)$ .

To compute the discriminant polytope using `tropIi` we prepare a textfile `file.txt`:

```

1
5 0 |
[[0], [1], [2], [3], [4]]

```

where the zero after the cardinality 5 of the support in the second line is needed because `ResPol` expects the number of supports to be one more than the dimension. Executing the command `./res_enum_d -d < file.txt`, we obtain the vertices of  $N(\Delta_A)$ :  $(1, 0, 4, 0, 1)$ ,  $(0, 3, 0, 3, 0)$ ,  $(0, 4, 0, 0, 2)$ ,  $(0, 2, 3, 0, 1)$ ,  $(0, 2, 2, 2, 0)$ ,  $(2, 0, 0, 4, 0)$ ,  $(3, 0, 0, 0, 3)$ ,  $(1, 0, 3, 2, 0)$  in the standard output. The corresponding vertices of  $N(\Delta_B)$  may be computed as follows: By renaming the  $l_i$ 's as  $c_i$ 's we have from (5) that  $x_1 = c_0^3 c_1^{-4} c_4$ ,  $x_2 = c_0^2 c_1^{-3} c_3$ ,  $x_3 = c_0 c_1^{-2} c_2$ , which gives the correspondence:  $(\kappa, \lambda, \mu) \mapsto (3\kappa + 2\lambda + \mu, -4\kappa - 3\lambda - 2\mu, \mu, \lambda, \kappa)$ , between the vertices of  $\Delta_B$  and  $\Delta_A$ . Moreover, this yields the correspondence:  $(a_1, a_2, a_3, a_4, a_5) \mapsto (a_5, a_4, a_3)$  between the vertices of  $\Delta_A$  and  $\Delta_B$ . Hence, from the set of vertices of  $N(\Delta_A)$  above, we obtain the vertices of  $N(\Delta_B)$ :  $(0, 2, 3)$ ,  $(0, 2, 2)$ ,  $(1, 0, 3)$ ,  $(1, 0, 4)$ ,  $(0, 3, 0)$ ,  $(0, 4, 0)$ ,  $(3, 0, 0)$ ,  $(2, 0, 0)$ , which are all contained in the polytope defined by the set of vertices predicted by `ResPol`.

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